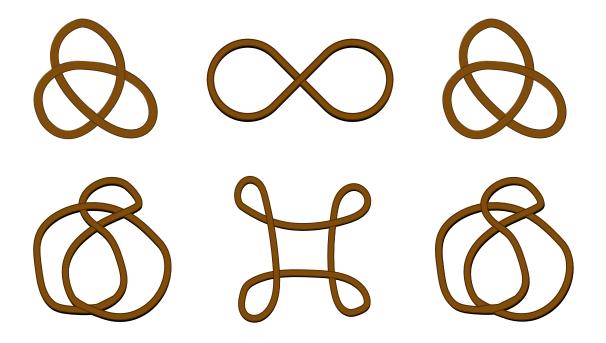
MATH ACTIVITIES FOR HOME LOCKED UP

Knot or not? Find all the unknots (not knots) - the ones that can be untwisted to just be a plain loop.



If you played Untangled, see if you can undo the following tangles. Use **D** for the move "Duck Duck Goose" and **M** for "Merry-Go-Round." What sequence of moves undoes

- DDMDMD
- DDMMMDD DMMMMM

Imagine that you are in the handcuffs and locked around the tree. Like in Cuff-linked, can you get free from the tree without removing the handcuffs?